

KNOCKDOWN FAULTS: 4 faults per knockdown.

**DISOBEDIENCES:** 

First disobedience anywhere on course, 4 faults. Second disobedience anywhere on course, 4 faults.

In case of broken equipment, the rider may either continue without penalty or stop and correct difficulty, in which case he will be penalized for (4) faults

## **JUMPING SCORE SHEET**

JUMP-OFF:

EXHIB.

FAULTS

Only in case of clean round ties, the height and spread for at least 50% of the obstacles shall be raised not less than three (3) inches nor more than six (6) inches and to maximum spread of six feet. (In case of ties involving faults, rails shall not be raised.) When jump off is required, the winner will be decided on time only if faults are equal.

ELIMINATION: Third disobedience anywhere on course. Jumping an obstacle before it is reset, or without waiting for signal to proceed. Starting before judges signal to proceed Failure to enter ring within one minute of being called Failure to cross the starting line within 45 seconds after an audible signal to proceed Jumping an obstacle before crossing start line unless said obstacle is designated as a practice obstacle, or after crossing the finish line, whether forming part of the course or not. Off course Deliberately address an obstacle Excessive use of whip, crop, rope, bat or reins anywhere on horse

WORKING ENTRY ORDER NUMBER TIME FAULTS JUMPING FAULTS 2 3 5 6 7 8 9 10 11 12 TIME TOTAL 4 1

FENCE HEIGHTS FOR FIRST GO:

ALL AGE JUMPING: Minimum of 3 feet-6 inches. Maximum of 4 feet.

AMATEUR AND YOUTH: Minimum of 3 feet-3 inches. Maximum of 3 feet-6 inches.